Subject: Re: Major Draw / CtrlCore refactor
Posted by nlneilson on Sun, 11 Nov 2012 13:06:05 GMT
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mirek wrote on Sun, 11 November 2012 04:50- Global Draw/GUI mutex is removed and replaced with finer-grain control

Something along that thought is have the graphic portion for dlg.lay to have finer control by having the image bigger.

It's easy enough with Ctrl+T to manually fine tune but to drag within a couple pixels is more of a challenge.

Maybe the option is already in the u++ SDK, if so how is it done?