Subject: Re: Thread with parametarized callback? Posted by mdelfede on Tue, 13 Nov 2012 20:04:48 GMT View Forum Message <> Reply to Message

crydev wrote on Sat, 10 November 2012 23:16

Thread().Run(callback1(ImdbRunSearchOperation, pQuery));

This one should be

Thread().Run(THISBACK1(ImdbRunSearchOperation, pQuery));

or

Thread().Run(callback1(this, &ImdbManager::ImdbRunSearchOperation, pQuery));

if the callback is in same class as using function, as in your case; just don't forget to define CLASSNAME typedef in your class public section, otherwise the THISBACK1 will fail.

If the callback resides in another class, say MyClass::MyCallback and object myObject of type MyClass, you then must use

Thread().Run(callback1(&myObject, &MyClass::MyCalback, pQuery));

Max

Page 1 of 1 ---- Generated from U++ Forum