Subject: Tabctrl and RightDown. Posted by witriol on Wed, 14 Nov 2012 14:32:59 GMT View Forum Message <> Reply to Message

First!

I'm sorry my English is poor.

I have a problem with RightDown(and similar Leftdown).

This is the class definition:

```
class Gun : public WithGunLayout<TopWindow>
{
.....;
Withkep_lay <ParentCtrl> mj;
.....;
}
I use this layoutfile in a TabCtrl:
Gun::Gun()
{
.....
CtrlLayout(mj);
summa_vievver.Add(mj,"Image");//suma_vievver is a TabCtrl in the Gun.lay.
.....
}
```

Should I put a picture of mj. Right click choose the interesting part but right click does not work. This is logical RightDown of mj overdefine/overwrite Gun::RigtDown. How to do call the right click function of mj?.

Thank you for help.

```
Page 1 of 1 ---- Generated from U++ Forum
```