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Subject: Re: Added OCE (OpenCascade Community Edition) 3d solid modeling kernel -- UPDATED to 0.10 version

Posted by [mdelfede](#) on Thu, 22 Nov 2012 14:40:36 GMT

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Hi Keltor,

thank you for testing

The ftbuild problem is solved (I have still to upload the fix, I'll do it this evening); the other I guess depends on GCC for windows not defining `intptr_t`; I can do it inside package.

If you're in a hurry, you can solve both opening the package organizer and adding a couple of compilation options :

- 1) Add an internal include, with the value `../freetype`
- 2) Add a compiler option, with the value `-Dintptr_t=int*`

(second one I don't know if it works...)

Ciao

Max

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