
Subject: Re: FreeBSD port for 605 release
Posted by [masu](#) on Mon, 26 Jun 2006 20:27:56 GMT
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dr_jumba wrote on Mon, 26 June 2006 20:42/GCC32.Debug.Gui
...AddressBook, AnimatedHello, Clock

Ah, now I see, pthread lib is needed for DEBUG build target. So one could also define library(FREEBSD DEBUG) "pthread"; more specifically to solve this problem. However, than we also need to define library(FREEBSD MT) "pthread"; to be able building multithreaded applications in general.

I am not sure, but maybe there is an OR option for library definitions, something like library(FREEBSD (MT || DEBUG) "pthread";?

Quote:May be we should wait for response from other FreeBSD users?

Hey, FreeBSD users, what is your experience in this issue?

It seems we are the only one so far , but somewhere I saw a NetBSD user, so at least we are not alone concerning *BSD issues .

Quote:P.S. I use FreeBSD 6.1

I use 6-Stable

Matthias
