Subject: Re: Witz and map variable Posted by dolik.rce on Tue, 27 Nov 2012 08:45:53 GMT View Forum Message <> Reply to Message

Zbych wrote on Tue, 27 November 2012 08:51Hi,

I would like to replace some numbers in witz script with string. Do something similar to Format("%[0:OK;1:ERROR;???]s", error_code). I guess that map variable should do the trick. Can someone show me example how to create and use map variable in witz?

Hi Zbych,

Using maps in witz is quite straightforward. You just pass it to Skylark in handler:SKYLARK(MyHandler,"path"){

int i=1; ValueMap map; // ValueArray could be used as well map.Add(0,"OK"); map.Add(1,"ERROR"); http("ID",i)("MAP",map).RenderResult("MyApp/template"); }

and then you can work with it in the template:element \$ID in MAP is: \$MAP[ID] I haven't tested the code, hopefully I made no mistakes

Best regards, Honza

