
Subject: Re: Buttons in Array using ArrayCtrl
Posted by [nejnadusho](#) on Tue, 27 Nov 2012 21:47:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Omari,

Thank you very much for your help.
It totally works.

However, I am not clear how this widget factory is working.
I guess I do not understand the Ctrls well.

I read the code and understand everything, but this line.

```
myArray.AddColumn("List of Tables").Ctrls(THISBACK(WidgetFactory));
```

What is it happening on this line? Is there a notion of a constructor in that line or what?

And why not adding/removing a button with every
myArray.Add();
//for example like
myArray.Add(add.button);
instead of by default in the way it is currently?

Thank you very much for your time.

Best,
nejnio
