
Subject: Re: Added OCE (OpenCascade Community Edition) 3d solid modeling
kernel -- UPDATED to 0.10 version

Posted by [mdelfede](#) on Wed, 28 Nov 2012 11:02:55 GMT

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Hi Keltor,

sorry, but I had no time to test and commit latest fixes to OCE... I guess I'll do it this evening.
Just wait for next post, I'll tell when the fixes will be on git.

Ciao

Max
