
Subject: Re: Added OCE (OpenCascade Community Edition) 3d solid modeling
kernel -- UPDATED to 0.10 version

Posted by [Didier](#) on Wed, 28 Nov 2012 19:53:59 GMT

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Hi Max,

I just tried under wine.

It started fine and looks very good (great icons)

But it got stuck when trying to do a move (Wine issue)