Subject: Re: Added OCE (OpenCascade Community Edition) 3d solid modeling kernel -- UPDATED to 0.10 version Posted by mdelfede on Wed, 28 Nov 2012 21:56:56 GMT View Forum Message <> Reply to Message

Hi Tom... yes, I have this document, and I'm afraid I'll have to write the importer from scratch. OCC has a sat importer, but not free... pity.

Max