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Subject: hiding the vertical scrollbar of LineEdit Ctrl  
Posted by navi on Thu, 29 Nov 2012 07:59:04 GMT

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Hi All,

Just wondering, Is there a way to hide the vertical scrollbar of LineEdit Ctrl? I have two LineEdit Ctrl displaying almost similar text with same number of lines and I only want one of them to show the vertical scrollbar and they both can be scrolled together with only one showing the bar.

I have extend the LineEdit Ctrl as follwing to get the synchronize scrolling. Now I just need a way to hide one of the vertical scrollbar now.

there is a function LineEdit::NoHorzScrollbar() but could not find a similar function for Vertical Scrollbar. I also skim through the LineEdit Class but the Scrolling mechanism looks not that easy to understand. It uses the 'Scroller' Class that I could not find any documentation for.

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

class LineEditExtended : public LineEdit{
public:
    virtual void NewScrollPos(){ WhenScrollChange();}
    Callback WhenScrollChange;

};

class MainWindowDlg : public TopWindow {
    typedef MainWindowDlg CLASSNAME;

public:
    MainWindowDlg(){
        SetRect(0,0,600,400);
        tx1.VSizePos(10,10).LeftPos(10,290);
        tx2.VSizePos(10,10).RightPos(10, 290);

        this<<tx1<<tx2;

        String tmp;
        for(int i=0; i<100; i++) tmp<<i<<"\n";
    }
}
```

```

tx1.Set(tmp);
tx2.Set(tmp);

tx2.WhenScrollChange=THISBACK(tx1Totx2SyncScrol);
tx1.WhenScrollChange=THISBACK(tx2Totx1SyncScrol);

}

private:
void tx2Totx1SyncScrol(){
    tx2.SetScrollPos(tx1.GetScrollPos());
}

void tx1Totx2SyncScrol(){
    tx1.SetScrollPos(tx2.GetScrollPos());
}

LineEditExtended tx1, tx2;

};

GUI_APP_MAIN
{
    MainWindowDlg w;
    w.Run();
}

```

Thank & Regards

Navi

#### File Attachments

1) [main.cpp](#), downloaded 282 times

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