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Subject: Changing EditFields from header files  
Posted by [nneilson](#) on Thu, 29 Nov 2012 11:21:54 GMT  
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How do you change the EditFields content from different header file?

In java it is something like this to get access:

```
Server srv = new Server(11811);  
TrackLayer tlayer = new TrackLayer(wwd);
```

I have several apps created using U++ and combined them.  
There is about 2300 lines of code plus 5 header files that takes and returns data.

I would like to be able to change the data in the EditFields from header files.

I thought it might be easier if the GUI was in a header file.

Here is a test app that only has one EditField in H1.h but cannot change the data from H2.h

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### File Attachments

1) [Test2.rar](#), downloaded 276 times

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