Subject: Re: Changing EditFields from header files
Posted by nlneilson on Fri, 30 Nov 2012 21:05:09 GMT
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Yes it is the Thread class in U++ and I have to be able to debug the code.

I have five threads but three is about all that is open at one time.
edit: There is actually another thread that sends data from the C++ app to the java display app
through a socket.

I have 5 header files now without problems.
I want to have the GPS receiver code in their own header files as my main .ccp file is over 2300
lines.

I have not had a GUI_Lock or GUI Deadlock AFAIK.
There is a lot of error handling and try-catch blocks.

Here are two GPS receivers running right now over wireless.
Here I have run the NEMA sentence through a Parser which is in a header file. This is actually
tracking on the Globe also.
Each Points1 and Points2 update every second independently. Angle1 and 2 also update but
visually only noticeable when the signal quality changes. The lower right is just a counter. So
there are 5 boxes updating every second.

File Attachments
1) 2-GPS.jpg, downloaded 481 times