
Subject: Re: Changing EditFields from header files
Posted by [nneilson](#) on Fri, 30 Nov 2012 21:05:09 GMT
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Yes it is the Thread class in U++ and I have to be able to debug the code.

I have five threads but three is about all that is open at one time.

edit: There is actually another thread that sends data from the C++ app to the java display app through a socket.

I have 5 header files now without problems.

I want to have the GPS receiver code in their own header files as my main .ccp file is over 2300 lines.

I have not had a GUI_Lock or GUI Deadlock AFAIK.

There is a lot of error handling and try-catch blocks.

Here are two GPS receivers running right now over wireless.

Here I have run the NEMA sentence through a Parser which is in a header file. This is actually tracking on the Globe also.

Each Points1 and Points2 update every second independently. Angle1 and 2 also update but visually only noticeable when the signal quality changes. The lower right is just a counter. So there are 5 boxes updating every second.

File Attachments

1) [2-GPS.jpg](#), downloaded 572 times
