
Subject: Re: Changing EditFields from header files
Posted by [nneilson](#) on Fri, 30 Nov 2012 22:37:56 GMT
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I will look at the GuiLock and GuiMT links, thanks.

Going back through the Test2 and the code before that my biggest problem was not commenting out
#include "H2.h" in H1.h.

As you mentioned in Test4 Modified.rar
// must not include h2.h here as then it will have Try3(H1&) deffination
// befor H1's deffination hanse producing an scope error.
// invalid indentifier or somthing like that...

I probably would not have figured that out.
