Subject: Re: multiple controls on a splitter side
Posted by dolik.rce on Thu, 06 Dec 2012 11:12:50 GMT
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crydev wrote on Thu, 06 December 2012 11:33I have a splitter which contains an arrayctrl on the left side. Now I would like to place a custom ctrl with a fixed height(not resizable) above the arrayctrl. Say the custom ctrl has a height of 100, and the arrayctrl takes the rest. When I resize the window, the arrayctrl should be resized, and the custom ctrl should remain its height. In .NET this is the standard control docking. However, I looked over the U++ docking component, but this clearly is not what I am looking for. I also took a look at SetMin function of Splitter, but there is no SetMax equivalent that could suit my needs.

How chould I solve this?
Hi crydev,

You can use ParentCtrl to achieve both having multiple Ctrls in one splitter cell and having them independently sized. Here is a simple example:#include <CtrlLib/CtrlLib.h>

```
using namespace Upp;

struct App : TopWindow {
 Splitter s;
 Button b;
 LineEdit e;
 ParentCtrl p;

 App() {
  b.SetLabel("some button");
  p.Add(b.HSizePos().TopPosZ(0,30));
  s.Vert(p, e);
  Add(s.SizePos());
 }
};

GUI_APP_MAIN {
 App().Run();
}
```

Best regards,
Honza