
Subject: What's wrong with this code?

Posted by [lectus](#) on Fri, 07 Dec 2012 03:01:12 GMT

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Why doesn't it compile?

```
#include "ServerTest.h"
```

```
void ServerTest::Accept(TcpSocket s)
{
    s.Put("Hello world!\n");
}
```

```
void ServerTest::Serve() {
    TcpSocket server;
    if(!server.Listen(8080))
    {
        Exclamation("Error!");
        return;
    }
    TcpSocket s;
    s.Accept(server);
    Thread().Run(callback1(Accept, s));
}
```

```
void ServerTest::BStartPush()
{
    Thread().Run(callback(Serve));
}
```

```
ServerTest::ServerTest()
{
    CtrlLayout(*this, "Window title");
    bStart.WhenPush = THISBACK(BStartPush);
}
```

```
GUI_APP_MAIN
{
    ServerTest().Run();
}
```