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Subject: Re: How to create sockets that don't block the GUI?

Posted by [lectus](#) on Fri, 07 Dec 2012 18:28:08 GMT

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I'm confused. The documentation says this:

String GetLine(int maxlen = 65536)

Reads single line (ended with '\n', '\r' is ignored). If the whole line cannot be read within timeout or line length is longer than maxlen sets error and returns String::GetVoid().

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