
Subject: Re: Socket Communication 101

Posted by [mirek](#) on Fri, 07 Dec 2012 19:14:36 GMT

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nlneilson wrote on Fri, 07 December 2012 13:45sock.Put("-- BEGIN FRUIT LIST --\n");

```
for(int i = 0; i < FruitList.GetCount(); i++)  
sock.Put(FruitList[i] + '\n');
```

```
sock.Put("-- END FRUIT LIST --\n");
```

Each sock.Put would be a different connect/disconnect, not good.

What makes you think that?

Mirek
