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Subject: Re: Feature request: Add LZMA SDK to U++

Posted by [mirek](#) on Fri, 07 Dec 2012 19:16:20 GMT

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dolik.rce wrote on Wed, 05 December 2012 10:00Hi,

I looked at the lzma-sdk and think I can manage this, so I took the ticket.

mirek wrote on Mon, 03 December 2012 15:23plugin/LZMA would be definitely great. Best if served in the same interface as Zlib.

Just for clarification, by zlib interface you mean Zlib class or the (G)ZCompress/(G)ZDecompress functions, or both? I was also looking at bz2 and zip plugins, and they are each different... Bz2 is just Compress/Decompress functions, while zip is a class, but not very similar to Zlib. I guess some unification would be a good idea

Honza

plugin/zip is somewhat different as it deals with .zip file format rather than compression (which is provided by zlib).

bz2 should have the same interface as zlib (but does not yet).

Mirek

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