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Subject: Re: Socket Communication 101  
Posted by [lectus](#) on Fri, 07 Dec 2012 19:41:59 GMT  
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Since it's using TCP protocol, I believe there's a connection alive.

If you used UDP then yes, it doesn't use connections.

I think what you mean is that you can send it all in ONE chunk. Yes, it's also possible.

Maybe something like this:

```
String acc;
for(int i=0; i < FruitList.GetCount(); i++)
{
    acc += FruitList[i];
    acc += "-";
}
acc += '\n';

sock.Put(acc);
```

Then on the other side you can do:

```
String line = sock.GetLine();

String fruit;
for(int i=0; i < line.GetLength(); i++)
{
    if (line[i] != '-')

else
{
    FruitList.Add(fruit);
    fruit="";
}
}
```

Data gets sent like this:

Quote:Apple-Banana-Orange

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