Subject: Re: Compile for Unix on Windows?!?!?!?
Posted by dolik.rce on Sun, 09 Dec 2012 11:41:15 GMT

Hi Georgi,

It is often done the other way around (building for win on Linux), I don't remember ever hearing about anyone building for other systems on Windows. It might be possible if you can find a compiler supporting cross-compilation (maybe mingw could do that...).

The closest you can get easily is IMHO a virtual machine. With correct networking set-up of the virtual machine and build method for theide, you can even get as far as compiling the unix binaries in the windows theide. To achieve that you'd have to use something like "ssh <host> g++" as a compiler and share directories between the physical and virtual systems.

Best regards,
Honza