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Subject: Re: Compile for Unix on Windows?!?!?!?  
Posted by [nneilson](#) on Sun, 09 Dec 2012 21:39:34 GMT  
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dolik.rce wrote on Sun, 09 December 2012 12:20 make a native Linux app, the users will be grateful

Honza

Hi Honza

Yes I will make native Linux apps.  
I don't recall what was required to compile an app in Linux and be able to run it on Win.

I had not installed Upp since installing Ubuntu 12.10 as I usually work on Win.  
I just did on a 32bit like this and it worked OK.

[http://www.ultimatepp.org/forum/index.php?t=msg&goto=36719&&srch=ppa#msg\\_36719](http://www.ultimatepp.org/forum/index.php?t=msg&goto=36719&&srch=ppa#msg_36719)

On a 64bit this is the third try and not finished yet.

edit: It finally finished the install. This is on a quad core and core 4 and less on 3 they were hammered to 100%  
After the set up pages it was the same for 3 and 4 until the install was finished, it took quite a while.  
When compiling one of the tutorial apps some of the time all 4 cores were hammered to 100%.  
It was very slow but it did work OK.  
The second app tried compiled fast.

edit 2: Installed Upp on another 32bit computer with Ubuntu 12.10. Very fast compared to the 64bit and worked OK first try.

Good job of setting up and maintaining the ppa Honza.

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