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Subject: Re: Compile for Unix on Windows?!?!?!?  
Posted by [dolik.rce](#) on Mon, 10 Dec 2012 06:45:15 GMT  
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nlnelson wrote on Sun, 09 December 2012 22:39edit: It finally finished the install. This is on a quad core and core 4 and less on 3 they were hammered to 100%

After the set up pages it was the same for 3 and 4 until the install was finished, it took quite a while.

When compiling one of the tutorial apps some of the time all 4 cores were hammered to 100%. It was very slow but it did work OK.

The second app tried compiled fast. The first build (or full rebuild) is always longer, because the IDE uses previous compiled files in subsequent builds. So the first build is slow and then it should be much faster. The fact that all the CPUs were fully utilized is a good thing. The build is parallel, to be as fast as possible. You can alter this in settings (HYDRA threads somewhere in Setup->Environment).

nlnelson wrote on Sun, 09 December 2012 22:39Good job of setting up and maintaining the ppa Honza. Thanks, it is good to hear someone actually uses it

Honza

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