Subject: Re: Added OCE (OpenCascade Community Edition) 3d solid modeling kernel -- UPDATED to 0.10 version
Posted by keltor on Thu, 13 Dec 2012 07:39:15 GMT

You're very welcome, Max, my pleasure, really. Sorry it took so long though, I have been really busy these days.

I am using MinGW GCC 4.6.2 32 bit. I have also tried with TGM-GCC 4.7.0 32 bit with similar results.