
Subject: Re: OpenCL
Posted by [Novo](#) on Sat, 15 Dec 2012 00:27:22 GMT
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281264 wrote on Fri, 14 December 2012 17:04Novo,

Thank you for your replay.

Yes, I've included:

in the SetUp->BuildMethod->LIB.

Also, in the package organizer, I've included the corresponding compiler instruction /I to allow it to access to the cl.hpp file.

Note: By the way, for a reason than I can't understand, the following does not work in the package

```
/I C:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v5.0\include\
```

When it comes to link the program, it doesn't and the compilers says that the file 'Program.lib' can not be found.

I am doing something wrong but I do not know what.

Javier

IMHO, include path should be set up in "Setup->Build methods->Method->INCLUDE directories" because it is related to your machine and not to you package.

Can you check that you didn't set "All shared" in "Output mode" dialog? This, theoretically, can cause this 'Program.lib' error.