
Subject: Re: How must Alpha be managed ??

Posted by [omari](#) on Fri, 21 Dec 2012 20:53:11 GMT

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Hi,

to draw a transparent rectangle, you can draw lines:

```
void DrawRect(Draw&draw, Rect& r, int w = 1, Color c = Black())
{
    Vector<Point> ps;
    ps << r.TopLeft() << r.TopRight() <<
    r.BottomRight() << r.BottomLeft() << r.TopLeft();

    draw.DrawPolyline(ps , w, c);
}
```

to draw a transparent ellipse :

```
void DrawEllipse(Draw& w, Rect& r, Color c = Black(), int with = 1)
{
    Color nullcolor;
    nullcolor.SetNull();
    w.DrawEllipse(r, nullcolor, with, c);
}
```

Regards
omari
