Posted by Didier on Fri, 21 Dec 2012 21:31:43 GMT

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Hi Omari,

I'm not trying to draw empty rectangles or ellipstes.

What I'm trying to do is manage the Alpha value which gives the information about "how transparent it is" or "how opaque it is".

This I can do without any problem but I don't know what to put in alphaColor and alphaValue values :
ImageDraw iw(rect.Width(), rect.Height());
iw.Alpha().DrawRect(bandRect, GrayColor(e.alphaValue));
iw.Alpha().DrawEllipse(circleRect, GrayColor(e.alphaValue));
w.DrawImage(rect, iw , e.alphaColor);
in order to get the same result as if id did:
w.DrawImage(bandRect, e.bandStyle);
where bandStyle is an image containing RGBA pixels where ALPHA is not 255 nor 0

Look at the example I uploaded