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Subject: Re: Why do you use U++?

Posted by [lectus](#) on Mon, 24 Dec 2012 17:10:15 GMT

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Here's another one:

Building U++ with a new compiler (VS2012) was quick and easy even if this compiler is not officially supported yet.

And I didn't even need to use the command line/configure/make. The IDE built U++ when I tried to build an application.

With other libraries it's not true.

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