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Subject: Re: Understanding Frames

Posted by [brianE](#) on Sat, 01 Jul 2006 23:06:44 GMT

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Thank you, Werner. Sorry for the delay in replying but I have been trying all day to pull apart things like the ToolBar to see how this FrameCtrl/CtrlFrame stuff works. Sadly ATM it is a bit too deep for me as I cannot decide which bits are vital and which bits are helpers.

Your code was so well commented that it was all obvious what to do and not only did it work (you knew that!) but I was able to Add a Splitter to one of the StaticRects and it did what it should - hoorah!

I guess that this is how I must solve my problem at the moment but I am left with the feeling that something is missing - as you said, no Frames. Maybe when I understand Upp more generally I will come back to this.

BrianE

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