
Subject: Re: Understanding Frames

Posted by [forlano](#) on Sun, 02 Jul 2006 09:18:51 GMT

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I've translated the Werner's example in the designer language. Below is the result. StaticRect can be colored. Instead LabelBox seems cannot be colored... at least not directly... maybe there is an indirect way... again via Display?...

Luigi

```
#include <CtrlLib/CtrlLib.h>
```

```
#define LAYOUTFILE <staticrect/layout.lay>
```

```
#include <CtrlCore/lay.h>
```

```
class App : public WithFramesLayout<TopWindow> {  
public:
```

```
    typedef App CLASSNAME;
```

```
    App();  
};
```

```
App::App()  
{  
    CtrlLayout(*this, "Resize window to see what happens");  
    top_left_to_right.Color(Red);  
    bottom_left.Color(Green);  
    bottom_right.Color(Blue);  
    this -> Sizeable();  
}
```

```
GUI_APP_MAIN  
{  
    App app;  
    app.Run();  
}
```

```
////////// layout.lay //////////
```

```
LAYOUT(FramesLayout, 605, 451)
```

```
    ITEM(StaticRect, bottom_right, RightPosZ(13, 466).BottomPosZ(8, 377))
```

```
    ITEM(StaticRect, bottom_left, HSizePosZ(9, 478).BottomPosZ(8, 377))
```

```
    ITEM(StaticRect, top_left_to_right, HSizePosZ(9, 13).VSizePosZ(8, 384))
```

```
END_LAYOUT
```
