Subject: Re: Doubts on a sqlite query Posted by forlano on Sat, 29 Dec 2012 12:21:37 GMT View Forum Message <> Reply to Message

Hi Honza,

thank you very much for the anwer. These were the guilty tables

TABLE\_(TEAMS) INT (ID) PRIMARY\_KEY AUTO\_INCREMENT INT (N) STRING\_(NAMET, 30) STRING\_(ORIG, 30) STRING\_(REGION, 30) STRING\_(FED, 3) INT (RTG) INT\_ (STATUS) END TABLE TABLE (PLAYERS) (ID) PRIMARY KEY AUTO INCREMENT INT INT (TEAM\_ID) INDEX INT\_ (BOARD) INT (N) STRING (NAME, 30) STRING (FED, 30) STRING\_(BDAY, 10) STRING (SEX, 1) STRING\_(CAT, 5) INT\_ (IDFIDE) INT (RTGFIDE) STRING\_(IDNAT,10) INT\_ (RTGNAT) INT\_ (K) END TABLE

I have now added an index to TEAM\_ID. I do not know if the index is created while the database is populated or even later. I hope it has been created with this code when I opened the existing DB

```
void vegadb::SetDatabase(String dbname)
{
    if (sqliteVT.IsOpen()) sqliteVT.Close();
    if (!FileExists(dbname)) {
```

```
if(!sqliteVT.Open( dbname )) {
```

```
Exclamation("Can't create or open database file");
 return;
 }
 SQL = sqliteVT;
// sqliteVT.SetTrace();
 SqlSchema sch(SQLITE3);
 All Tables(sch):
 Sqlite3PerformScript(sch.Upgrade());
 Sqlite3PerformScript(sch.Attributes());
}
else {
 if(!sqliteVT.Open( dbname )) {
 Exclamation("Can't create or open database file");
 return;
 SQL = sqliteVT;
// sqliteVT.SetTrace();
 SqlSchema sch(SQLITE3);
}
SQL.ClearError();
}
```

Anyway I have not seen any improvement. I used TIMING

TIMING players-update : 44.66 s - 57.33 ms (44.66 s / 779 ), min: 32.00 ms, max: 698.00 ms, nesting: 1 - 779 TIMING player-select : 44.78 s - 285.22 ms (44.78 s / 157 ), min: 134.00 ms, max: 844.00 ms, nesting: 1 - 157 TIMING team-update : 53.32 s - 339.64 ms (53.32 s / 157 ), min: 167.00 ms, max: 910.00 ms, nesting: 1 - 157

to discover I have understimated the delay . The teams are 157 and players 779 but it looks wrong too. The players-update query seems to have problems. I'll try to understand what can be although at moment I do not see error.

Regards, Luigi