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Subject: Re: ARM threadind does not work  
Posted by [Novo](#) on Mon, 31 Dec 2012 06:16:48 GMT  
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Didier wrote on Fri, 28 December 2012 08:40Hy Mirek,

Quote:First of all, static variables are by definition initialized to zero.

While this is true when compiling in debug mode, it is not true with all compilers when compiled with O2 or O3 so I'm used to not counting on the default init of variables

C++ Standard.

3.6.2 Initialization of non-local objects

1 Objects with static storage duration (3.7.1) shall be zero-initialized (8.5) before any other initialization takes place.