Subject: Re: Using BLITZ in release mode
Posted by lectus on Wed, 02 Jan 2013 20:34:25 GMT
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Sorry for resurrecting this thread, but I have a question:

How does BLITZ work exactly?

It's very interesting that U++ is the first framework that I see building so fast. The first time I used U++ I didn't notice that it was building the entire library. It really surprised me.