Subject: Re: How to create a U++ based DLL?
Posted by koldo on Mon, 07 Jan 2013 07:50:33 GMT

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281264 wrote on Sun, 06 January 2013 16:24Quote:
3. Call it

How to do it?

Javier
Hello Javier

If you want to call a function inside a DLL you can do it from another project, a normal .exe.

For that you can do it in different ways. The U++ way is using DLI files. If you want to have low level control you can use the Bazaar/Functions4U way.