Subject: Re: access to raw command line parameters
Posted by fallingdutch on Wed, 05 Jul 2006 07:03:48 GMT

dr_jumba wrote on Tue, 04 July 2006 18:21Is there exist an easy way to access to command line parameters passed to GUI_APP?

yes, as far as i can see you get them by calling "CommandLine()" it returns a Vector of Strings (Vector<String> &)

dr_jumba wrote on Tue, 04 July 2006 18:21What I need is to pass these parameters to 3rd party library init function.
E.g.
SuperLibInit(argc, argv);
I am not sure, but take a look at dli (Core/dli.h, Core/Dli.cpp) in the "Win32 support" section of Core.
As far as i know you can even load .so at *nix OS, using these files, but not sure.

If you have a solution for this please poste it, working on it, too

Bas