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Subject: Re: Audio playback in U++?

Posted by [dolik.rce](#) on Thu, 17 Jan 2013 19:44:24 GMT

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lectus wrote on Thu, 17 January 2013 19:15 Does U++ have any audio playing class?

Thanks

Hi lectus,

AFAIK there is only experimental package called Sound in bazaar, see SoundExample package for example usage.

It works thanks plugin/portaudio, which allows access to microphones and reproducers and plugin/wav that lets you play wav files. Other formats were never implemented, but it should be possible with a little bit of work.

You could also use ffmpeg or something similar if you just want to play some file or something. For generating sounds, plugin/portaudio is probably good enough choice. It all depends on what exactly you need

Best regards,

Honza

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