Subject: Re: Separate Database Access code
Posted by lectus on Tue, 22 Jan 2013 21:08:39 GMT

jibe wrote on Tue, 22 January 2013 15:462 - Making a DLL is a better solution. But as I want this library to be multi-platform, it will not be very easy. A simple U++ library that you add in a project is a lot easier to do !

You can build .DLL in Windows and .SO in Linux. It's still multi-platform.

Another way: build a static library and let GCC link it on Linux and Mingw or VS on Windows.