
Subject: Re: Feature request: Add LZMA SDK to U++
Posted by [dolik.rce](#) on Wed, 23 Jan 2013 17:40:37 GMT
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Hi,

I just committed the work I've done so far into sandbox. Short example showing how simple it is to work with the new Lzma class is available as well.

It would be IMHO quite usable, if there wasn't this nasty bug I mentioned earlier that causes it to crash when compiled in Optimal mode :-/ Any help with that will be greatly appreciated...

Best reagards,
Honza
