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Subject: Ultimate++ recruitment as of Nov 22 2005...  
Posted by [fudadmin](#) on Tue, 22 Nov 2005 13:30:00 GMT  
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on

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It is here a little bit edited:

Quote:Getting involved

Recruitment:

To ensure more rapid development of Ultimate++, we welcome help in these areas:

1.Website maintainance. Website is currently generated using Topic++ and Ultimate++ code.

2.Linux developers. While we are doing good progress in Linux version of Ultimate++ there are still some areas that need a lot of work:

3.Ultimate++ so far is unable to print in Linux. We plan to base printing on already existing PdfDraw package, unfortunately this one right now works only in Win32, some work has to be done to make it use X11 fonts.

4.Clipboard problems. Clipboard at the moment works well, but just between two Ultimate++ application.

5.International keyboard input. Not implemented at the moment.

//And of course many other problems as well...//

6.People that would help us to provide better and other releases. TheIDE integrated development environment is a good tool even without its connection with Ultimate++. That is why we would like to see development platform releases that would connect it with other tools, like SDL (for games development) etc...

7.Documentation writers. Documentation is to be written using Topic++. We are slowly covering basic areas of Ultimate++, but more rapid development here would be nice.

8.Testers.

Good knowledge of C++ is almost certainly needed in all cases.

If you feel like you would like to participate in development of Ultimate++, please

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