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Subject: Re: How to display an icon on the right side of a label/button

Posted by [forlano](#) on Fri, 07 Jul 2006 12:23:22 GMT

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fudadmin wrote on Fri, 07 July 2006 01:51...then extend it to the fallingdutch example...

Thanks a lot!

After the explanation and the code ready to use I'm ready to derive a horse and obtain a zebra using the paint method .

Unfortunately some thing was wrong because the compiler doesn't recognise these identifiers

```
C:\MyApps\RowColorPair\main.cpp(31) : error C3861: 'ButtonFont': identifier not found
C:\MyApps\RowColorPair\main.cpp(40) : error C2065: 'ButtonLook' : undeclared identifier
C:\MyApps\RowColorPair\main.cpp(42) : error C2065: 'EdgeButtonLook' : undeclared identifier
C:\MyApps\RowColorPair\main.cpp(44) : error C2065: 'OkButtonLook' : undeclared identifier
C:\MyApps\RowColorPair\main.cpp(48) : error C3861: 'ButtonTextColor': identifier not found
C:\MyApps\RowColorPair\main.cpp(50) : error C3861: 'ButtonMonoColor': identifier not found
C:\MyApps\RowColorPair\main.cpp(51) : error C3861: 'ButtonPressOffsetFlag': identifier not found
```

All are connected with Chamaleon. Any idea to overcome this last obstacle? (I'm using 606-dev3)

Luigi

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