
Subject: Re: Details when compiling in 64 bits
Posted by [mirek](#) on Thu, 07 Feb 2013 16:21:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

koldo wrote on Thu, 07 February 2013 04:09Hello all

After compiling U++ in 64 bits (using mainly MSC10) there are some sources of warnings because of using of int. In this warnings compiler complains about that int is not enough to fit the data.

- strlen() and size_t

This function returns size_t, that is unsigned and bigger than int.

- Pointer arithmetic

It is bigger than int, so it is proposed to use ptrdiff_t to add or subtract pointers. It is also signed and enough big.

OK, noticed RM task, will do soon.

Mirek
