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Subject: Ultimate++ vs WTL and others?

Posted by [skan](#) on Sat, 16 Feb 2013 18:46:59 GMT

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Hello

How does Ultimate++ compare to WTL?

(longer code, easier to learn, faster...)

(I know that U++ has it's own development GUI)

I know that these ones aim to develop games, but what if one just wants to create an intereractive menu or the minesweeper game?

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