
Subject: Re: Draw/Paint speed slow
Posted by [deep](#) on Sun, 17 Feb 2013 09:38:49 GMT
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Quote:Not sure, but perhaps draw it twice with different winding rule?

What is 'Winding rule'?

When I use fill sw.Fill(Blue()) it fills the total shape to outer boundary.

This is a single closed curve intersecting to self multiple times. Is there any way to find bounding curve and fill color like mspaint does.