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Subject: Re: How to create a U++ based DLL?

Posted by [koldo](#) on Mon, 18 Feb 2013 07:48:31 GMT

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Hello Javier

Excellent. It is just a super simple class handling LoadLibrary/GetProcAddress/FreeLibrary in Windows and the equivalent in Linux. So if you do not need the rest of Functions4U you can just take it.

If you see any improvement please send it

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