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Subject: Re: Ultimate++ vs WTL and others?

Posted by [lectus](#) on Wed, 20 Feb 2013 22:29:11 GMT

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U++ is more feature rich than other frameworks.

It contains GUI, SQL, Sockets, Web Framework, etc.

SDL and Ogre3D are graphics/game libraries. You can't really compare them to U++.

You can use U++ core containers and classes with SDL just fine.

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