Subject: Re: Stream: Support for >2GB memory blocks
Posted by mirek on Thu, 21 Feb 2013 07:01:37 GMT

lectus wrote on Wed, 20 February 2013 17:31Thanks Mirek.

Is there any way to know if the application is running in 64-bit OS with U++?

It is possible to know if the application is being compiled for 64-bit CPU mode, using

#ifdef CPU_64

Anything else does not make sense... 32-bit app running in 64-bit OS cannot use 64bit features, 64-bit app in 32-bit OS does not run at all...

Mirek