Subject: Re: "ScrollArea"... Posted by forlano on Sun, 09 Jul 2006 22:24:40 GMT View Forum Message <> Reply to Message

fudadmin wrote on Mon, 10 July 2006 00:06forlano wrote on Sun, 09 July 2006 23:03

Here http://www.vegachess.com/en/vega5rr.htm , at the middle of the page, you can see your scroll area in action

Luigi

Which one?

It is the window "Modify Colors". In the worse situation I needed 500 pair of buttons and and relative labels and icons (they are simple icon in a label and not option image button). Perhaps the arrayctrl is enough to do it... knowing how to use it... but I found easier to attach them to the scrolling area. Each row is widget class.

```
Page 1 of 1 ---- Generated from U++ Forum
```