Subject: Functions4U doesn't compile anymore
Posted by Didier on Mon, 25 Mar 2013 21:52:08 GMT
View Forum Message <> Reply to Message

Hi Koldo,

I just noticed that Functions4U does not compile anymore because some functions have recently been added in Core/Defs.h

```
template <class T> inline const T& min(const T& a, const T& b, const T& c)
{ return min(a, min(b, c)); }
template <class T> inline const T& min(const T& a, const T& b, const T& c, const T& d)
{ return min(min(a, b), min(c, d)); }

template <class T> inline const T& max(const T& a, const T& b, const T& c)
{ return max(a, max(b, c)); }
template <class T> inline const T& max(const T& a, const T& b, const T& c, const T& d)
{ return max(max(a, b), max(c, d)); }
```

These functions also exist in Functions4U.h