
Subject: Re: So many preprocessor defines for platform !

Posted by [jibe](#) on Thu, 11 Apr 2013 20:53:27 GMT

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Hi,

Thanks for your replies !

Core/config.h is interesting, but just confirms my worries : for example, PLATFORM_WINCE is not used (when it is in some libraries/examples and could be necessary in some applications), same for PLATFORM_X11, PLATFORM_WIN64 is defined for MS compiler, not for GNUC compiler...

Maybe, I worry too much about not very important things. But I'm developing an application that will run on various computers, at least LINUX, Windows XP, 7, probably 8 and Windows CE. And it will be very difficult to compile on various computers, I should prefer to cross-compile all on my linux computer.

So, I need to be sure that all will be correctly defined, and know how to do the right definitions.
