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Subject: Re: Should EditField::Paint respect IsEditable method???

Posted by [mirek](#) on Tue, 16 Apr 2013 17:48:00 GMT

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Well, it all is because there is difference between "disabled" and "readonly".

In disabled state, widget is completely inactive. In read-only state, you cannot change its value, but you can e.g. copy text from it or scroll content.

Visuals are trying to express this fact.

Mirek

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